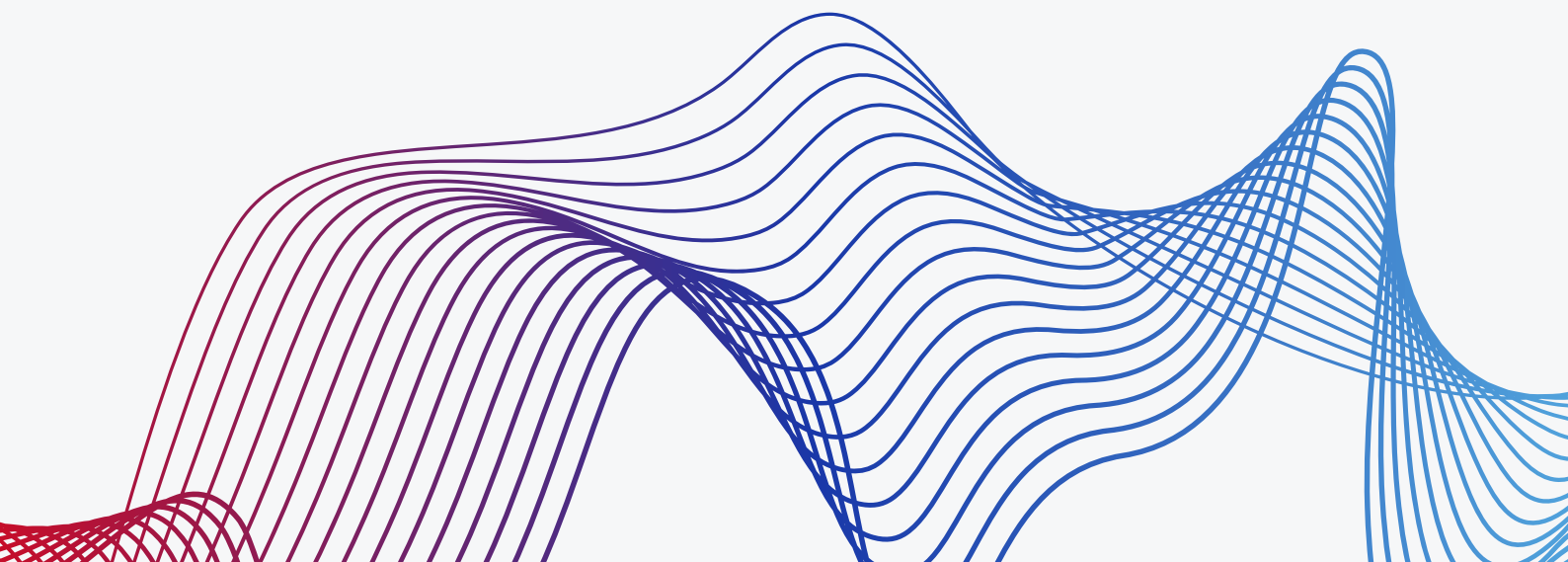




SPORTS

REGULATIONS





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GENERAL

GT TIME TRIAL is an individual competition for Gran Turismo 7 that will be held between **January 20 and 29** and will be broadcast on the Mach 25 Gaming YouTube channel. This championship is included in the **Mach 25 Ranking** (Category 125). Rankings and scoring categories are available at:

<https://mach25gaming.com/ranking-mach25/>

REGISTRATION

Registration will be done from the Mach25Gaming website:

<https://mach25gaming.com>

Please fill the fields with the required info.

COMPETITION FORMAT

GT TIME TRIAL is a time-based competition in which participants must complete 4 rounds, in which the fastest lap that each person sets in each round will be taken into account, with the final result being the sum of the best times of each round.

In relation to the Mach25 ranking, the team's result will be determined by **the time of the best classified driver**, that is, of all the pilots who represent the team in each one of the rounds, only the pilot with the best total time will be taken into account.

Each round will be carried out with a different car and the mandatory tires will change according to the car.

Each round will be without tyre wear and fuel consumption, in classification mode with a duration of 15 minutes. The race conditions, including the car and circuit, will be announced approximately 24 hours before each round. The climatic conditions will be fixed and identical for each one of the lobby's.

For each round, the maximum number of drivers from the same team that can share a lobby will be of two. In the event of a tie, whoever achieved the best position in the last round will finish ahead. If the tie persists, the previous rounds will be looked at. If it is not resolved, it will be done by pure draw.

CALENDAR

The dates of each round are indicated below. **The car and track for each round will be revealed 24 hours before each round takes place, on the SimGTChallenge social networks.** (Discord and Twitter)

Round 1

Date: January 20

Round 2

Date: January 22

Round 3

Date: January 27

Round 4

Date: January 29

ELIGIBLE CARS

From this selection of cars, 4 will come out, which will be those that will be used throughout the rounds. The rest **WILL NOT BE USED.**



FERRARI F8 TRIBUTO '19



LAMBORGHINI HURACÁN
LP 610-4 '15



HONDA NSX GR.3



GT BY CITROËN GR.4



PORSCHE CAYMAN GT4 '16



BAC MONO '16



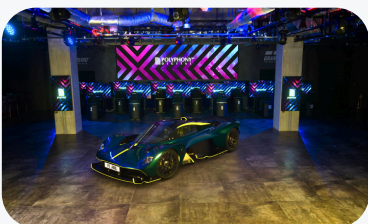
RED BULL X2014 JUNIOR



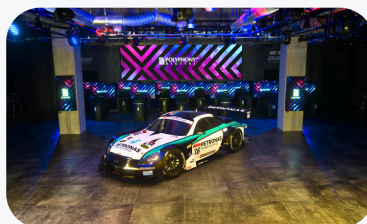
CHEVROLET CORVETTE
C7 GR.4



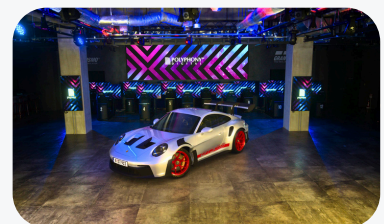
LAMBORGHINI HURACÁN GT3 '15



ASTON MARTIN VALKYRIE '21



LEXUS SC430 GT500 '08



PORSCHE 911 GT3 RS (992) '22

LOBBY SETTINGS

The hosts will be **GTS92_DaniRG**, **S2V_BlackOut** and **GTS92_Josema**. In the event of a change of host, you will be notified in advance through the corresponding Discord channel.

Weather/Climate settings

- Weather selection method: Default weather
- Preset weather: See regulations
- Equal conditions mode: Yes
- Time of the day: See regulations

Race settings

- Start type: Grid start
- Grid order: Fastest first
- BOP/Tuning prohibited: On
- Car settings: Prohibited
- Boost: Off
- Slipstream: Real
- Visible damage: Yes
- Mechanical damage: Light
- Tyre wear rate: Off
- Fuel consumption rate: Off
- Refuel speed: No
- Initial fuel: Default
- Offtrack grip reduction: Real
- Race finish delay: 180 seconds
- Nitrous/Overtaking system usage time multiplayer: Default

Qualifying settings

- Time limit: 15 minutes
- Qualifying continuation time: 180 seconds
- Tyre wear rate (Qualifying): Same than in the race
- Fuel consumption rate (Qualifying): Same than in the race
- Initial fuel: Same than in the race

Regulation settings

- Filter by category: No limit
- PP limit: No limit
- Max. Power output: No Limit
- Minimum weight: No limit
- Usable tyres: See regulations
- Usable tyre types: See regulations
- Require tyre type change: None
- Nitrous: Cannot be fitted
- Kart: No

Penalty settings

- Shortcut penalty: Weak
- Wall collision penalty: Off
- Correct vehicle after wall collision: Off
- Car collision penalty: Off
- Pit lane line cutting penalty: On
- Ghosting during race: Off
- Flag rules: On

Driving options limitations

- Countersteering assistance: Prohibited
- Active stability management (ASM): Prohibited
- Driving lane assist: Prohibited
- Traction control (TCS): No limit
- ABS: No limit
- Auto-Drive: Prohibited



RACE REGULATIONS

- **It is prohibited to carry out any behavior on the track that could be considered unsportsmanlike or reckless, being especially serious if it is considered to bother or harm other participants.**
- **It is prohibited to use the START button voluntarily to enter the pits during qualifying or benefit at any time during the race.** In case of problems with the peripherals or any device, the drivers must leave the track so as not to disturb their rivals. If you use the START button, the penalty will be of 1 second. It is the responsibility of the participants to provide the relevant evidence, the organization will not enter into this type of sanction by themselves.
- **It will be the responsibility of the participants to ensure that they have a connection that guarantees the successful completion of the round.** The organization may veto those pilots who consider that their connection does not comply with this section. Teams can include a reserve driver if this is the case.

- Slipstreaming **is permitted** (as long as it does not affect another driver), however, bump drafting **is strictly prohibited and is a direct penalty**. In this case, the penalty will be 3 seconds for all drivers involved in the action. It's the drivers the ones who need to claim this action. The organisation will not act by themselves.

PENALTIES

All drivers must be aware of the vehicles around them and anticipate any dangerous or risky situation that may arise in order to avoid it. Any action that harms one or more pilots can be claimed in the **“Sanciones”** section, where there will be a form to fill out with the pertinent information, with the claimant being responsible for providing the necessary evidence.

Participants are asked to save the replay (video clip) of their onboard, as it may be requested by the organization.

In the case of sanctioning an action, **it will be penalized with 0.5 seconds over the time of the best lap.**

Failure to possess the onboard repetition of a participant's round DOES NOT EXEMPT the participant from the organization's sanctioning criteria. It is the responsibility of the pilots and teams to save this onboard using the SHARE button that exists on PlayStation 4 and PlayStation 5.

All participants accept the decisions made by the organization.

The deadline to claim will be **until 11:59 AM the day after the test is held.**

DESIGNS

The teams will have the freedom to design the car, without the need to include logos of any kind.

The designs may not contain **foul or provocative language, nor contain mentions, logos or advertising of other championships. Designs that incite hatred, politics, drug use, sexual content, religion, sexual identity... are strictly prohibited.**

The organization reserves the right to ask a team to change its design or disqualify a participant if it deems it appropriate.



OFFICIAL COMMUNICATIONS

The Discord server is the official communication tool for the championship.

The regulation is the normative reference, and there cannot be discussion if the norm is clearly expressed in it, any information provided that could be refuted by the regulation should not be taken into account.

Participants have the right to ask relevant questions in the corresponding section in Discord in the event that there is an error. Those questions that are answered in the regulations will be the responsibility of all participants to know them.



LINKS OF INTEREST

- Discord: <https://discord.gg/UbpJ82KQh4> (SimGTChallenge)
- Twitter (SimGTChallenge): <https://x.com/SimGTChallenge>
- Twitter (Mach25Gaming): <https://x.com/Mach25Gaming>
- Link of transmission:
<https://www.youtube.com/@MACH25GAMING>
- Web: <https://mach25gaming.com>

ANNEX 1: LOBBY DISCONNECTION

The action procedure will depend on the reason that caused the lobby to disconnect. It must be assessed whether the lobby should be restarted according to the reason of the disconnection. The lobby will only be restarted in the event of a **disconnection of the lobby host before half of the round is completed**. In the event of a lobby restart, the times set previously will not be taken into account.

In the event of the lobby disconnecting after half of the round is completed, it will be the responsibility of the participants to save a clip of their times, otherwise the best demonstrable time by live retransmission will be used. If you still do not have a demonstrable time, the worst time in the lobby will be used.

In the event of a **driver disconnecting, the worst time in the lobby will be the one that counts for that driver**

ANNEX 2: M25G RANKING

This championship is part of the Mach25Gaming Ranking (Category 125). The distribution of points will be done as follows:

PUNTOS

1	125	13-14	45
2	115	15-16	40
3	110	17-18	35
4	90	19-20	30
5	75	21-22	25
6	65	23-24	20
7-8	60	25-26	15
9-10	55	27-28	10
11-12	50	29-100	5

*Teams will only receive the points if at least one driver complete all four rounds.

SIM  CHALLENGE

MACH



GAMING