



## RACE 1

### Incident 1

---

- **Claiming team:** Azteca Racing Motorsport
- **Claimed team:** Alien Motorsports
- **Replay time** 00:14
- **Lap:** 1
- **Resolution:** ALN +10" - G4.2
- **Justification:** On the first lap of the race, a driver from Alien Motorsports collides with one of the drivers from Azteca Racing Motorsport. As a direct consequence of this action, the Azteca driver involuntarily crashes into his own teammate, with both being relegated to the back of the field. The incident caused a significant loss of positions and time. No structural damage was detected in the vehicles involved.

### Incident 2

---

- **Claiming team:** Bionic Zero 24
- **Claimed team:** Outplayed Racing
- **Replay time** 00:20
- **Lap:** 1
- **Resolution:** OP +5" - G4.1
- **Justification:** It is determined that in the corner preceding the main incident, an initial contact occurs between both drivers. While this may be considered a racing incident, it results in a loss of advantage for the claiming driver. However, in the second contact—similar in nature and without any overlap between the vehicles—the Outplayed driver hits again, causing a loss of up to three positions and an estimated time loss of 1 to 1.5 seconds. Due to the repetition and direct impact on the affected driver's performance, the behavior exceeds acceptable margins for a racing incident and is deemed sanctionable.

### Incident 3

---

- **Claiming team:** Bionic Zero 24
- **Claimed team:** Outplayed Racing
- **Replay time** 00:40
- **Lap:** 1
- **Resolution:** Dismissed
- **Justification:** After thoroughly reviewing the indicated replay time, no incident attributable to the Outplayed driver against a Bionic driver is observed. On the contrary, there is a slight push from the Bionic driver to the Outplayed car, with no significant consequences for the race development. Therefore, no penalty shall be applied.

### Incident 4

---

- **Claiming team:** Anexion Racing Team
- **Claimed team:** Azteca Racing Motorsport
- **Replay time** 01:45
- **Lap:** 2
- **Resolution:** ARM +3" - L1.1
- **Justification:** On lap 2, specifically at minute 1:45, the Azteca driver, without a clear overlap, makes a late move into the corner, releasing the brakes to stick the nose of his car on the inside. This maneuver causes contact with the Anexion driver, who had already initiated the turn with the position gained. As a result of the impact, the claiming driver loses one position, though the time loss is minimal.

### Incident 5

---

- **Claiming team:** Outplayed Racing
- **Claimed team:** Alien Motorsports
- **Replay time** 27:54
- **Lap:** 31
- **Resolution:** Racing incident
- **Justification:** A minor contact is observed between the vehicles, with practically no time loss and insufficient severity to be deemed sanctionable. Therefore, it is considered a racing incident.

## RACE 2

### Incident 6

---

- **Claiming team:** Team Monza Racing
- **Claimed team:** Dark Knight Racers
- **Replay time** 00:20
- **Lap:** 1
- **Resolution:** Racing incident
- **Justification:** It is confirmed that the Dark Knight driver, lacking enough space on the outer edge of the corner, tries to maintain control by riding the curb. The resulting loss of grip causes a contact upon rejoining the racing line. Given the nature of the maneuver and the inability to directly assign responsibility to the claimed driver, the action is not deemed sanctionable.

### Incident 7

---

- **Claiming team:** Thunderlights Simracing
- **Claimed team:** Etruria Racing Team
- **Replay time** 01:41
- **Lap:** 2
- **Resolution:** Racing incident
- **Justification:** The TLS driver collides with the REDS driver, leaving the latter stationary in the corner. Subsequently, the ETR driver, unable to avoid the situation, hits the TLS car from behind, causing a chain collision. However, the root cause lies in the initial maneuver by the TLS driver, who triggered the sequence. The ETR driver later overtakes TLS after another impact caused by the TLS driver's own teammate.

### Incident 8

---

- **Claiming team:** Thunderlights Simracing
- **Claimed team:** Etruria Racing Team
- **Replay time** 06:35
- **Lap:** 7
- **Resolution:** ETR +3" - L1.1
- **Justification:** The Etruria driver performs a late braking maneuver and dives into the inside of the corner, making contact with the TLS driver who had already started the turn. The TLS driver cannot avoid the contact, and the Etruria driver gains the position. Despite the contact being minor, the maneuver is considered an infraction.

#### Incident 9

---

- **Claiming team:** Thunderlights Simracing
- **Claimed team:** Etruria Racing Team
- **Replay time** 07:15
- **Lap:** 8
- **Resolution:** Racing incident
- **Justification:** Upon reviewing the replay, the TLS driver is seen making a late entry into the corner, forcing the ETR driver to widen his line to avoid a direct hit. The ETR driver then attempts to rejoin the racing line, slightly contacting TLS. Although the move was competitive, it does not present sufficient elements to classify it as unsporting or malicious. Since the initial error came from TLS and the resulting contact was mild and part of natural race flow, the incident is deemed a racing incident.

#### Incident 10

---

- **Claiming team:** GT Spain 92
- **Claimed team:** Vanquish Esports
- **Replay time** 29:55
- **Lap:** 1
- **Resolution:** Dismissed
- **Justification:** Upon reviewing the indicated minute (29:55), no relevant contact or action between the involved teams is found. However, a clear action is visible at minute 28:55, which was not properly stated in the claim. As the incident could not be located at the indicated time—and following the same criteria applied in similar previous cases—the claim is dismissed due to a formal error.

#### Incident 11

---

- **Claiming team:** Etruria Racing Teamg
- **Claimed team:** Vanquish Esports
- **Replay time** 31:00
- **Lap:** 34
- **Resolution:** Racing incident
- **Justification:** After reviewing the replay from various angles, especially the onboard camera of the Vanquish Esports (VQS) driver, it is confirmed that the ERT driver initially lost control of his car and lightly impacted the VQS vehicle. As a result, the VQS car is pushed toward the outside curb, and the heavier contact occurs upon rejoining the racing line. However, since the root cause lies in the ERT driver's initial loss of control and not in an unsporting or negligent move, the action is considered a racing incident.



### **RACE 3**

No hay reclamaciones/sanciones que mostrar.

### **RACE 4**

No hay reclamaciones/sanciones que mostrar.