



RACE 1

No penalties to display.

RACE 2

Incident 1

- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniac's Revolution
- **Replay time:** 02:10
- **Lap:** 1
- **Resolution:** Racing incident
- **Justification:** A light contact is observed, which does not lead to a position loss and causes barely any time loss.

Incident 2

- **Claiming team:** Maniac's Revolution
- **Claimed team:** Team Monza Racing
- **Replay time:** 05:00
- **Lap:** 3
- **Resolution:** TMR +3" (L1.1)
- **Justification:** It is determined that the maneuver by the driver of the claimed team is punishable, as the overtaking attempt is initiated from an excessive distance without establishing a side-by-side position at the turn-in point. Throughout the maneuver, the driver fails to maintain the inside line and is forced to drift outward, leading to contact with the claiming team's driver. Notably, the claiming driver had left sufficient space for both cars to coexist on track. As a result, the claimant loses position, although there is no significant time loss.

Incident 3

- **Claiming team:** AGT Drivers
- **Claimed team:** Maniac's Revolution
- **Replay time:** 11:41
- **Lap:** 6
- **Resolution:** MR +3" (L1.1)
- **Justification:** The driver of the claimed team attempts an overtake without establishing overlap before turn-in, inserting the nose of the car late and causing contact with the claimant. This results in a position loss without major time loss. Additionally, there are signs of lag or connection instability from the claimed driver, who was involved in multiple incidents during the race.

Incident 4

- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniac's Revolution
- **Replay time:** 15:41
- **Lap:** 7
- **Resolution:** Racing incident
- **Justification:** A minor contact is observed between both drivers in the chicane, mutual in nature, with no clear negligent action from either party. Despite the contact, the TMR driver completes the maneuver ahead, although is later overtaken in a separate action. Given the nature of the contact—mild and permissible within the competitive context—it is deemed that no penalty is warranted.

Incident 5

- **Claiming team:** Maniac's Revolution
- **Claimed team:** Team Monza Racing
- **Replay time:** 15:45
- **Lap:** 7
- **Resolution:** Racing incident
- **Justification:** See Incident 4, as it refers to the same action.



Incident 6

- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniac's Revolution
- **Replay time:** 16:10
- **Lap:** 7
- **Resolution:** Nada
- **Justification:** No infraction is observed in the maneuver. The MR driver clearly had overlap before the corner and completed the overtake cleanly.

Incident 7

- **Claiming team:** AGT Drivers
- **Claimed team:** Maniac's Revolution
- **Replay time:** 16:51
- **Lap:** 8
- **Resolution:** MR +5" (G4.1)
- **Justification:** The MR driver causes a rear-end collision that results in the claimant losing two positions, though not significant race time. This is the second incident involving the MR driver, who exhibits signs of lag or unstable connection during the race.

Incident 8

- **Claiming team:** AGT Drivers
- **Claimed team:** Maniac's Revolution
- **Replay time:** 25:45
- **Lap:** 12
- **Resolution:** MR +3" (G4.1) Reducción 40%
- **Justification:** There are initial doubts at corner entry regarding a potential contact that cannot be confirmed. However, on exit—while both drivers are side-by-side—contact occurs that sends the AGT driver into the wall, causing the loss of two positions. Although there is a noticeable lag or flickering from the MR driver that may have influenced the action, this does not absolve responsibility. We remind the team that racing under these connection conditions is not allowed and ask that they review the driver's connection before the next race, as participation will not be allowed if the issue recurs. We apologize for the inconvenience.

RACE 3

Incident 9

- **Claiming team:** Alien Motorsport
- **Claimed team:** Bionic Z24
- **Replay time:** 02:26
- **Lap:** 1
- **Resolution:** BZ24 +5" (G4.1)
- **Justification:** The ALN driver brakes early to anticipate an ongoing action between REDS and GTS92. Although the BZ24 driver appropriately enters the inside, it is observed that they delay turn-in until contact occurs with the ALN driver, suggesting a deliberate wait to benefit from the contact. The driver was not out of control.

Incident 10

- **Claiming team:** Alien Motorsport
- **Claimed team:** Bionic Z24
- **Replay time:** 04:13
- **Lap:** 2
- **Resolution:** Racing incident
- **Justification:** Reviewing the maneuver at the first chicane, where we assume the claim refers, there is no clearly punishable action. The BZ24 driver holds the inside line, receives a light bump before braking without major consequence, and completes the corner. A pre-braking move by BZ24 to the inside is observed and deemed a racing incident.

Incident 11

- **Claiming team:** Alien Motorsport
- **Claimed team:** Bionic Z24
- **Replay time:** 04:24
- **Lap:** 2
- **Resolution:** Advertencia BZ24
- **Justification:** The claimed driver makes a line change during braking, too late to properly execute the maneuver. The ALN driver, unable to react in time, collides with the car ahead. Since the ALN driver did not initiate the line change, the incident is deemed a racing incident. However, BZ24 receives a warning for multiple pre-braking movements that could be punishable in future, more evident cases. No penalty here as there is no significant damage to the claimant.



Incident 12

- **Claiming team:** Bionic Z24
- **Claimed team:** Alien Motorsport
- **Replay time:** 04:26
- **Lap:** 2
- **Resolution:** Racing incident
- **Justification:** See Incident 11, as it refers to the same action.

Incident 13

- **Claiming team:** Alien Motorsport
- **Claimed team:** Bionic Z24
- **Replay time:** 16:43
- **Lap:** 8
- **Resolution:** Racing incident
- **Justification:** It is established that drivers flashing headlights repeatedly to unsettle opponents will be penalized. This behavior is considered unsportsmanlike and against the values of respect and fair competition. This clause will be added to the official regulations upon approval.

Incident 14

- **Claiming team:** Reds Gaming
- **Claimed team:** Jokers eTeam
- **Replay time:** 25:35
- **Lap:** 12
- **Resolution:** Racing incident
- **Justification:** In this situation, both drivers are side-by-side in a fast corner. The JKT driver maintains the inside line, in a turn not considered wide enough for a parallel move. A light contact occurs, disadvantaging the REDS driver on the outside. While rejoining the racing line, REDS encounters GTS92, possibly creating another contestable situation.

Note: A claim against GTS92 would have been evaluated to determine if a penalty or racing incident designation is appropriate.



Incident 15

- **Claiming team:** Alien Motorsport
- **Claimed team:** Bionic Z24
- **Replay time:** 29:25
- **Lap:** 13
- **Resolution:** Racing incident
- **Justification:** After multiple reviews of the reported incident, no sanctionable behavior is observed on the part of the drivers involved. A slight push between teammates is noted in a phase prior to the chicane, which is deemed permissible within the competitive context and does not result in any relevant consequences. The maneuver through the chicane is clean by both parties. In the final corner, no contact is detected either at the entry or the apex. A minor contact occurs only at the corner exit, when the driver from team BZ24 has nearly completed the overtaking maneuver. Given the nature of the incident and the absence of any significant detriment, the action is considered a racing incident.

RACE 4

No penalties to display.