



## RACE 1

### Incident 1

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- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniacs Revolution
- **Replay timestamp:** 00:14
- **Lap:** 1
- **Resolution:** MR +3" (L1.1)
- **Justification:** A slight contact is observed, which forces the claiming driver off the ideal racing line. As a direct consequence of this action, the driver who caused the contact gains an advantage, overtaking their rival and securing the position. This is deemed an unlawful manoeuvre resulting in a competitive advantage.

### Incident 2

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- **Claiming team:** Outplayed Racing
- **Claimed team:** Customs GT
- **Replay timestamp:** 00:20
- **Lap:** 1
- **Resolution:** Racing incident
- **Justification:** The incident takes place during a risky maneuver by both drivers involved, who are clearly side by side at the entry of the corner. Contact from the CGT driver is observed, but it is deemed minimal, incidental, and within the permissible limits of racing, with no signs of intent or unsportsmanlike behavior; therefore, it is considered a racing incident.

### Incident 3

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- **Claiming team:** Team Monza Racing
- **Claimed team:** Outplayed Racing Team
- **Replay timestamp:** 02:08
- **Lap:** 2
- **Resolution:** OP +3" (L1.1)
- **Justification:** It is determined that the Outplayed Racing driver makes clear contact without having the positional right to establish a legitimate side-by-side battle. This contact pushes the rival driver off the ideal racing line, causing an immediate loss of position. The subsequent loss of a second position is deemed an indirect consequence of the incident but not directly linked to the initial contact.

### Incident 4

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- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniacs Revolution
- **Replay timestamp:** 02:34
- **Lap:** 2
- **Resolution:** MR +5" (G4.1)
- **Justification:** Contact is observed from the MR driver on the rear of the TMR car, forcing it off the ideal racing line. Immediately after, the CGT driver collides with the MR car from behind, in an apparently unintended action that exacerbates the situation. As a result, the initially impacted driver loses two positions. However, since the origin of the incident is attributed to Maniacs Revolution's initial manoeuvre, they are held accountable for the final outcome.

- **Appeal:** Accepted
- **Justification:** The TMR driver makes contact with the rear of the AXN driver, causing a loss of speed and enabling the MR driver – who is unable to avoid it – to collide as well.
- **Final resolution:** Racing incident

#### Incident 5

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- **Claiming team:** Anexion Racing Team
- **Claimed team:** Customs GT
- **Replay timestamp:** 06:23
- **Lap:** 5
- **Resolution:** Racing incident
- **Justification:** The claiming driver leaves the racing line entirely open. The overtaking driver takes advantage of this space cleanly, staying on the inside without losing trajectory. However, the AXN driver closes onto the racing line, causing contact despite the rival's car already being positioned partially on the kerb. The responsibility falls on the driver who failed to acknowledge the rival's presence.

#### Incident 6

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- **Claiming team:** Outplayed Racing
- **Claimed team:** Customs GT
- **Replay timestamp:** 16:37
- **Lap:** 13
- **Resolution:** Warning to CGT
- **Justification:** A contact initiated by the CGT driver is noted as they attempt an overtaking manoeuvre from an excessive distance, clearly impacting the OP vehicle. However, the CGT driver lifts off after the contact and does not complete the overtaking manoeuvre. The incident does not result in a loss of positions nor a significant time disadvantage. Consequently, the action does not warrant a penalty, but a warning is issued to CGT.

#### Incident 7

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- **Claiming team:** Team Monza Racing
- **Claimed team:** Maniacs Revolution
- **Replay timestamp:** 28:55
- **Lap:** 21
- **Resolution:** Racing incident
- **Justification:** The MR driver is observed using the handbrake multiple times within the turn. This behaviour could warrant a penalty if repeated excessively or continuously, especially if done with the intention to block another driver or prevent an overtaking manoeuvre.



### Incident 8

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- **Claiming team:** Maniacs Revolution
- **Claimed team:** Team Monza Racing
- **Replay timestamp:** 28:58
- **Lap:** 21
- **Resolution:** TMR +3" (L1.1)
- **Justification:** The TMR driver attempts an overtaking manoeuvre without a clear parallel at the moment of the turn. Contact occurs as the TMR driver pushes past, completing the overtake but causing the MR driver to lose one position

### Incident 9

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- **Claiming team:** Outplayed Racing
- **Claimed team:** Customs GT
- **Replay timestamp:** 30:21
- **Lap:** 22
- **Resolution:** Racing incident
- **Justification:** The claiming driver is positioned behind in the second linked turn, while the Customs driver clearly holds the lead. No incident is observed that would justify a claim, and it is determined that there is no basis to penalise or review the manoeuvre further.

## RACE 2

### Incident 10

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- **Claiming team:** AGT Drivers
- **Claimed team:** Alien Motorsport
- **Replay timestamp:** 00:19
- **Lap:** 1
- **Resolution:** Racing incident
- **Justification:** No clear basis for the claim is found. Initially, an exchange occurs between ALN and AGT drivers, where the AGT driver is clearly positioned behind and makes slight contact without significant consequences. A second contact happens as the ALN driver maintains their racing line at the edge of the track, and the claiming driver collides with the ALN vehicle upon moving outward. No manoeuvre is deemed to justify a penalty or intervention in this incident.

#### Incident 11

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- **Claiming team:** Craksracing Virtual Team
- **Claimed team:** Firebeast Racing Team
- **Replay timestamp:** 01:35
- **Lap:** 2
- **Resolution:** FRT +5" (G4.2 -50%)
- **Justification:** Initially, an AGT driver runs off track and re-enters cautiously. The FRT driver moves to the inside of the corner and collides with the CR driver during the manoeuvre. The situation worsens as BZ24 makes contact with FRT from behind. The primary responsibility for the incident lies with FRT, but considering the context (a re-entering car and subsequent rear contact), the penalty is reduced by 50%.

#### Incident 12

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- **Claiming team:** AGT Drivers
- **Claimed team:** Craksracing Virtual Team
- **Replay timestamp:** 23:14
- **Lap:** 17
- **Resolution:** Racing incident
- **Justification:** The overtaking driver positions themselves as far inside as track limits allow, while the claiming driver closes in, squeezing the inside driver and forcing contact. The incident does not warrant a penalty.

## RACE 3

#### Incident 13

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- **Claiming team:** Thunderlights Sirmacing
- **Claimed team:** Avalon Motorsport
- **Replay timestamp:** 00:20
- **Lap:** 1
- **Resolution:** AVA +3" (L1.1)
- **Justification:** A very slight rear contact is observed, possibly due to netcode, as no clear contact appears in the replay, but the car's reaction indicates otherwise. Subsequently, the AVA driver, without a parallel position, moves outward without leaving sufficient space for the rival, causing the loss of position.

#### Incident 14

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- **Claiming team:** Etruria Racing Team
- **Claimed team:** Thunderlights Simracing
- **Replay timestamp:** 12:18
- **Lap:** 9
- **Resolution:** Racing incident
- **Justification:** No sanctionable action is observed.

#### Incident 15

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- **Claiming team:** Thunderlights Simracing
- **Claimed team:** Etruria Racing Team
- **Replay timestamp:** 16:22
- **Lap:** 12
- **Resolution:** ETR +3" (L1.1)
- **Justification:** The ETR driver brakes late and collides with the TLS driver from behind, causing them to lose a position.

#### Incident 16

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- **Claiming team:** Thunderlights Simracing
- **Claimed team:** Etruria Racing Team
- **Replay timestamp:** 19:04
- **Lap:** 14
- **Resolution:** ETR +3" (L1.1)
- **Justification:** The ETR driver is on the inside and clearly side by side. It is observed that they extend the entry into the corner, thereby causing contact with the TLS driver.

## RACE 4

### Incident 17

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- **Claiming team:** Owls Esports
- **Claimed team:** Reds Gaming
- **Replay timestamp:** 00:17
- **Lap:** 1
- **Resolution:** Racing incident
- **Justification:** The Owls driver moves outward to take an external line relative to EPLF ahead. The Reds driver takes an inner line without a clear overtaking intent. When the Owls driver moves back towards the inside, the available space is reduced. Although the Reds driver partially moves onto the yellow section, they cannot avoid contact. The Reds driver lifts off multiple times to minimise the impact and finishes the action behind the claiming driver. Responsibility is attributed to Owls for insufficient spacing after altering their racing line.

### Incident 18

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- **Claiming team:** Reds Gaming
- **Claimed team:** Dark Knight Racers
- **Replay timestamp:** 00:50
- **Lap:** 1
- **Resolution:** DKR +5" (G4.1)
- **Justification:** The DKR driver, despite having the option to maintain a straight trajectory, repeatedly moves outward, seemingly to create space between themselves and the Owls driver. This leads to a collision with the Reds driver, who loses two positions.

### Incident 19

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- **Claiming team:** Jokers eTeam
- **Claimed team:** EPLF Simracing
- **Replay timestamp:** 30:31
- **Lap:** 22
- **Resolution:** EPLF +3" (L1.1)
- **Justification:** A slight contact is observed at minute 30:34. The EPLF driver taps the rear of the JKT driver without intent to cause harm but ends up causing a loss of position (30:41).